Europass Curriculum Vitae



Personal information

Name

Laura Gouveia

Address

Barcelona

Current position

Lead Product Designer

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About me

I'm a Product Designer with almost 8 years of diverse industry experience, I contributed to the user experiences of SEAT, CaixaBank, The European Commission, and the European Patent Office. As a collaborative team player, I believe in strategic thinking, effective communication, and adaptability in my approach. Committed to creating accessible and meaningful experiences for all, I believe in designing for a better world through a people-centered approach. In my free time, I practice triathlon, play the guitar and piano. I love traveling, floating in the sea, exploring new food, learning languages, and indulging in as much cake as possible along the way.

Work Experience

Dates

08/09/2020 - to the present time

Position

Lead Product Designer

Client

European Patent Office

Employer

NTT Data

Activities and responsabilities

- Wireframes, UI Design and interactive prototypes using Figma.
- Participated in co-creation sessions with stakeholders to define business objectives.
- Engaged in end-to-end processes, enforcing accessible best practices within the team and promoting awareness among stakeholders.
- · Conducted accessibility reviews.
- Supported user testing sessions, extracting insights and applying them to enhance the product.

 Collaborated closely with developers in projects involving multiple web technologies such as HTML, CSS, JavaScript, and React. • Technologies and Methodologies: Figma, Axure RP, Agile. 01/07/2020 - 07/09/2020 Dates Position **UX/UI Designer European Commision and Caixabank** Client **Employer NTT Data** Activities and · Defined wireframes for projects. responsabilities · Assisted in generating usability study reports and implementing user testing feedback. • Executed visual design for platforms, adhering to brand guidelines. • Provided visual design and art direction, defining platform visuals. • Supported brainstorming and conceptualization of proposals. • Assisted in UX workshop sessions with clients. • Technologies and methodologies: Invision, Sketch, AI, PS and, Articulate. Dates 23/11/2017 - 01/03/2018 **UX/UI Designer** Position Client SEAT, Nestlé, Advanzia, Volkswagen **Employer** Ogilvy Activities and · Conducted benchmark analysis and research. responsabilities • Collaborated with stakeholders to comprehend business requirements and goals. • Developed information architecture and user flows. • Implemented gamification strategies and crafted prototypes for user testing. • Campaign conceptualization, definition, and pitch presentation. • Created wireframes and provided visual design and art direction. Collaborated closely with developers in projects involving multiple web technologies such as HTML, CSS, JavaScript, Drupal, and React. • Established UI libraries using atomic design and design system principles. • Conducted usability studies and interviews to enhance user experience. • Technologies and methodologies: Invision, Principle, Sketch, and Agile. 01/02/2017 - 31/07/2017 **Dates** Position Designer **Employer**

> Activities and responsabilities

Idiomplus

INOV Contacto Program

> Idiomplus was a start-up that offered online and offline language training courses and translation services to companies.

Activities and responsabilities

- I was responsible for the online courses' content design, such as videos, images, and iconography.
- Oversaw the visual maintenance of the internal websites and wrote articles for the blog about the importance of learning multiple languages.
- Technologies and methodologies: Adobe Illustrator, Adobe InDesign, Adobe Photoshop.

Dates

01/05/2016 - 31/12/2016

Position

UX/UI Designer

Employer

Manzaning

Activities and responsabilities

Manzaning is a start-up whose mission is to be the bridge between people and traditional local commerce. People can buy from their neighborhood stores with an app and website which enables them to communicate directly with the vendors.

- I was responsible for the graphic design as well as the maintenance and rework of some of the visuals and interactions.
- Technologies and methodologies: Adobe Illustrator, Adobe Photoshop, Sketch.

Education and training

Title	User Research	Cartificata
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Organisation Interaction Design Foundation

Date January 2024

Title Google UX Professional Certificate

Organisation Google - Coursera

Date February 2023

Title English Cambridge C1 Advanced Certificate in English

Organisation | Cambridge English

Date July 2019

Title | Master's Degree in Design and Art Direction

Organisation | ELISAVA / Universitat Pompeu Fabra

Date July 2016

Title

Bachelor's Degree in Design

Organisation Universidade de Aveiro

Date July 2015

Title **Erasmus Program - Communication design**

Organisation Universitá IUAV di Venezia

Date February 2014

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Portuguese English Spanish Italian

Catalan

Understanding		Speaking		Writing
Listening	Reading	Spoken interaction	Spoken production	
Native				
C1	C1	C1	C1	C1
C1	C1	C1	C1	C1
B1	B1	A2	A2	A1
B2	B2	A1	A1	A1

Personal skills and competences	
Social skills	Teamwork and adaptability to multicultural and international environments that I gained from studying and working in different countries. This has allowed me to be a good communicator in different languages.
Organisational skills	I am a detail-oriented problem solver. A fast learner with creative thinking who is good at multitasking.
Technical skills	User experience, Wireframing, User flows, UI Design, Art Direction, Design system knowledge, Communication strategies, Prototyping, Accessibility, Responsive Design, Collaboration with developers working with web technologies (HTLM, CSS, JavaScript, ReactJS), Usability testing, Design Thinking.
Tools	Figma, Sketch, Invision, Adobe Creative Suite, Miro, Axure RP.